

EE630 PROJECT C  
SNAKE DETECTION USING PEAK-TO-SIDELobe RATIO TECHNIQUES  
by LGH  
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You will be graded on performing steps and answering questions (indicated by ?).

## 1. INPUT DATA

Given a bmp image HOLDPATFRED.bmp.

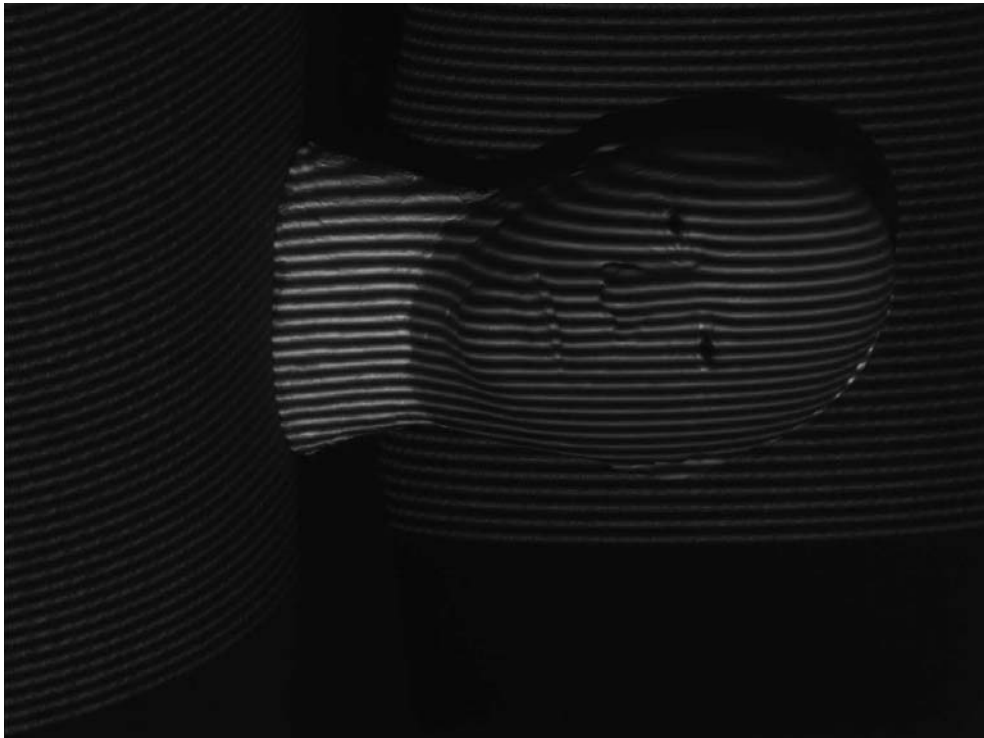


Figure 1: Mannequin Fred with triangular stripe patten projected at an angle from the camera's optical axis.

Step 1: The image can be brought into MATLAB with the following code:

```
A_bmp=double(imread('HOLDPATFRED.bmp')); % load HOLDPATFRED.jpg image  
Ar=A_bmp(:,:,1);  
Ag=A_bmp(:,:,2);  
Ab=A_bmp(:,:,3);
```

The image is B&W so the Ar=Ag=Ab. To plot Ar use imagesc(Ar) followed by colormap gray.

Step 1.1: Plot image of input data file.

## 2. SELECT SIGNAL COLUMN

Step 2.1: Select and plot, the  $nx$  column to represent a signal. Indicate which  $nx$  you used. The size of the image is  $[My\ Nx]=size(Ar)$ ; A 1-D vector would be  $My$  by 1.  $s_c=Ar(1:My, nx)$  ;

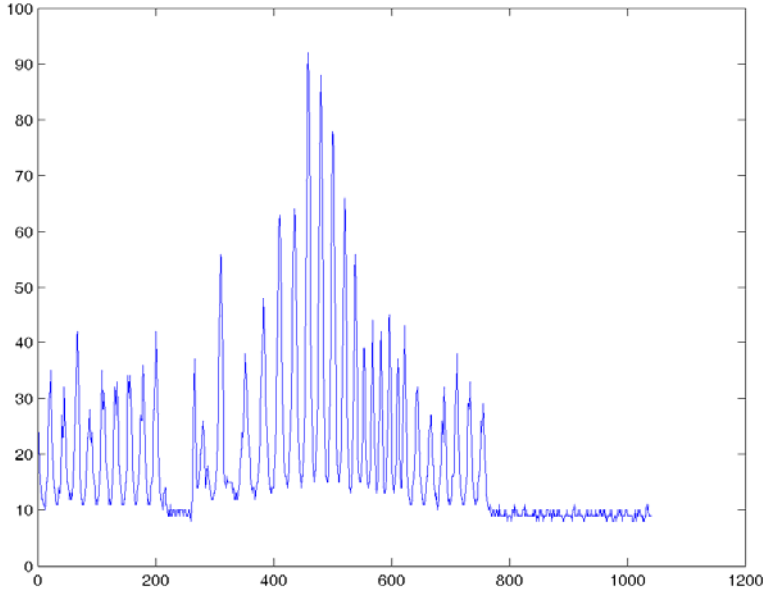


Figure 2: The middle column intensity of Fig. 1.

### 3. POSITIVE PEAK DETECTION USING PEAK TO SIDE LOBE RATIO

A peak-to-sidelobe ratio (PSR) can be used to identify the positive peak locations of the signal in Fig. 2. The PSR is albedo invariant because it is a ratio, thereby canceling the multiplicative factors of albedo and reflected light. There are two approaches to the PSR. One is based on a linear acquisition of the sidelobe intensities and the other on an ordered one. For the linear approach the PSR is determined from

$$PSR_1[n, \tau] = \frac{2I[n]}{(I[n - \tau] + I[n + \tau])} \quad (1)$$

It should be noted that the published convention for  $PSR_1$  is the square of the peak divided by the square of the sidelobe value. Because we are implementing this technique, it is numerically more efficient to use the non-squared version in Eq. (1). The ordered  $PSR_2$  represents the worst case scenario by using the greater of the two sidelobes such that

$$PSR_2[n, \tau] = \frac{I[n]}{(\max\{I[n - \tau], I[n + \tau]\})} \quad (2)$$

Use the *PSR*'s in Eqs (1) and (2) to process the signal in Fig. 2. Plot their responses on the same graph along with the input signal and scale to maximum value in Fig. 2. Optimize a threshold  $\eta$  and the sidelobe spacing  $\tau$  to most accurately determine the peak positions. One way to do this manually is to over adjust the  $\tau$  parameter both high and low, then take the value in between, as optimum. Search segments containing values above  $\eta$ , for the peak location and plot the peak locations only so that it is easy to see the alignment of the peaks with the original signal column. Given these optimum values, try the *PSR*s on all the columns in the entire image. Plot these two results. Encode *PSR* peaks as 255, and 128 for non-peak *PSR*s greater than  $\eta$  and 0 for *PSR*s below  $\eta$ .

#### 4. PREFILTER FOR IMPROVED *PSR* PEAK LOCATION

Run a 3x3 rectangular moving average filter on the image before performing the *PSR*. Then repeat section 3 and compare the resulting peak detection with section 3. Plot the signal column of pre-filtered data on top of non-pre-filtered data.

#### 5. DOWN SAMPLE FOLLOWED BY UP SAMPLING

Instead of pre-filtering the full resolution image, try down sampling by 2 and then up sample by 2. The down sampling is not just simply throwing away every other pixel. Try averaging each down sampled pixel with its original adjacent pixel average. That is

$$I_{d2}[n] = \frac{1}{4}I[2n-1] + \frac{1}{2}I[2n] + \frac{1}{4}I[2n+1] \quad (3)$$

Normally, the result in Eq. (3) would have additional processing performed thereby decreasing the number of total pixels by 2 per dimension. For this example, let's just upsample by 2 such that

$$I_{2x}[n] = \begin{cases} I_{d2}[n/2] & \text{for } n \text{ even} \\ (I_{d2}[(n-1)/2] + I_{d2}[(n+1)/2])/2 & \text{for } n \text{ odd} \end{cases} \quad (4)$$

Perform the *PSR* peak detection process and compare the signal column with the prefiltered technique. Give a qualitative description of whether you think it is better, the same or worse in performance.

#### 6. PROCESS FULL IMAGE FOR POSITIVE "SNAKES"

Process the full input images and mark out all *PSR* peak locations. If the display process dithers the result, put a 128 on either side, top and bottom, of the peak location. This way, the "snake" will be visible for the whole image. Use the method that you think is the best and indicate which method you used.

